



SIDDARTH PRABHAKAR

3D ANIMATOR

CONTACT

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704-340-1483

SKILLS

3D Animation

Character/Creature Animation

Game Animation

Mocap cleanup

Basic Rigging

Video Editing

Pipeline work flow

Collaboration

Communication

SOFTWARE

AutoDesk Maya

Vicon Shogun

Adobe After Effects

Adobe Premiere Pro

Adobe Illustrator

Adobe Photoshop

Unreal Engine 5

Shotgrid

Motion Builder

EDUCATION

Savannah College of Art and Design

-Bachelor Of Fine Arts in Animation

-September 2019-June 2023

iAnimate.net

-Game Workshop 1-3

-Motion Capture Basics

-July 2023-present

EXPERIENCE

The Dead Sea

June 2022-June 2023

-Worked with other artists to create a 3D animated film for our senior thesis film.

-Responsible for texturing, 3D animation and importing animation to Unreal Engine 5.

Last Dunegon -SCAD Animation Studios

-June-November 2022

-Worked as a 3D Animator collaborating with other artists to ensure quality character performance.

-Responsible for 3D Animation.

Stan Labs

-June-September 2022

-Worked with one other person to create an rendered animated sequence for a client.

-Responsible for Modeling ,Rendering,Rigging and Animation.

AWARDS

SCAD Dean List(March 2021-June 2023)

iAnimate Student Spotlight(May 30 2025)